

HOARE LOGIC

Assignment Rule example

$$\{ \lambda(h, v). v(x) = 0 \wedge v(y) = 1 \}$$

$$x \leftarrow y$$

$$\{ \lambda(h, v). v(x) = 1 \wedge v(y) = 1 \}$$

- Is this correct? not quite. Doesn't say anything about y .
- + they must be the same.
- should also generalize to arbitrary Precondition.

$$\{ \lambda(h, v). v(x) = 0 \wedge v(y) = 1 \} \quad \text{P}$$

$$x \leftarrow y$$

$$\{ \lambda(h, v). \exists v'. v = v' [x \mapsto [y]](h, v') \wedge P h v' \}$$

→ we don't care about the details.

$$\{ P \}$$

$$x \leftarrow e$$

$$\{ \lambda(h, v). \exists v'. v = v' [x \mapsto [e]](h, v') \wedge P h v' \}$$

while rule

while b do c
consider b evaluates to false

$$\langle P \rangle \text{ while } b \text{ do } c \langle \lambda s. \neg [b](s) \wedge P(s) \rangle$$

This is true when the loop terminates. But
what about the body

$$\langle \lambda s. P(s) \wedge [b](s) \rangle c \langle P \rangle$$

$$\langle P \rangle \text{ while } b \text{ do } c \langle \lambda s. \neg [b](s) \wedge P(s) \rangle$$

we will use a more general encoding

$$\forall s. P(s) \Rightarrow I(s) \quad \langle \lambda s. I(s) \wedge [b](s) \rangle c \langle I \rangle$$

$$\langle P \rangle \langle I \rangle \text{ while } b \text{ do } c \langle \lambda s. I(s) \wedge \neg [b](s) \rangle$$

↓
"Induction hypothesis" for the loop.

+ Induction hypothesis must be provided explicitly

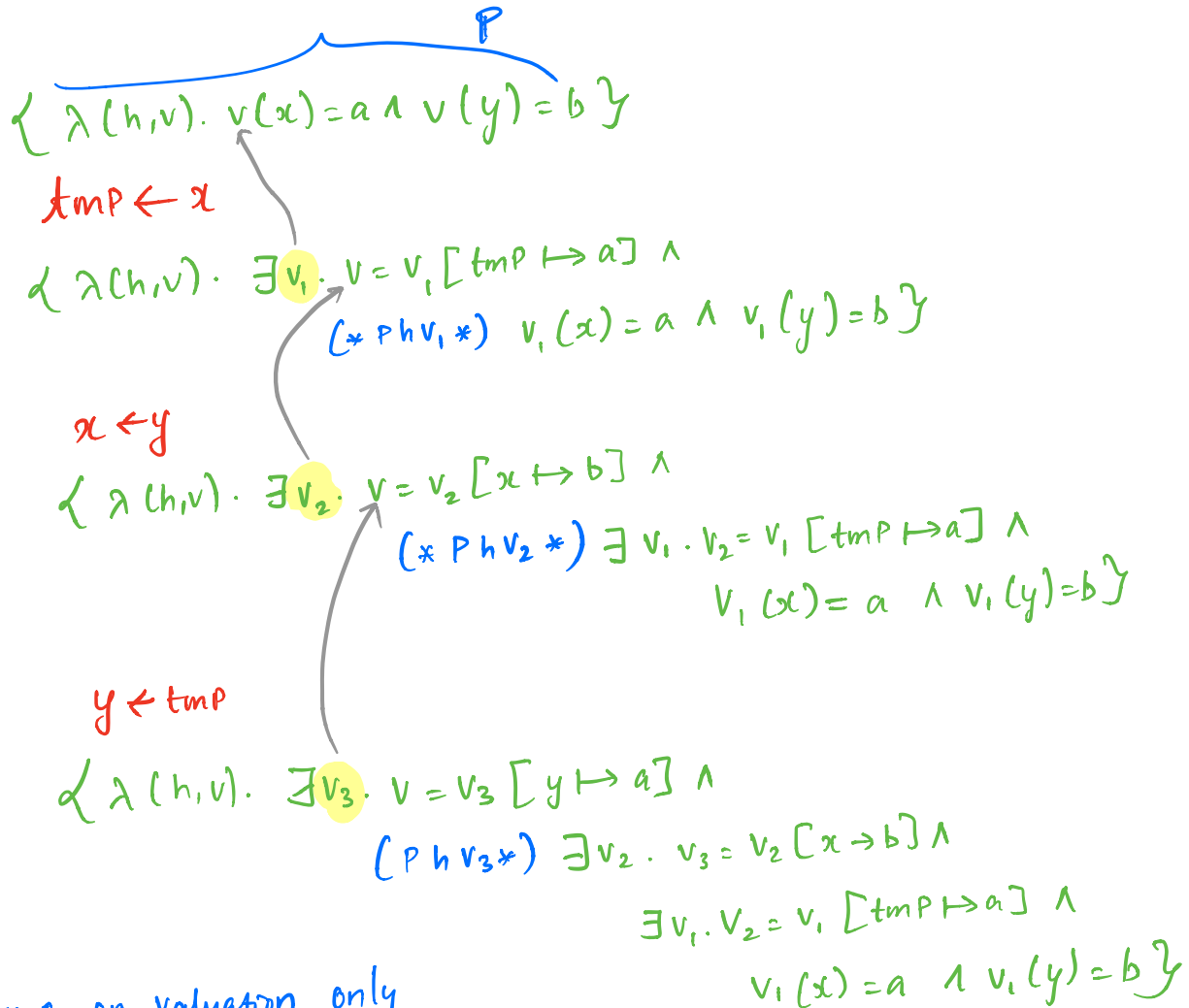
Proving Programs using Hoare Logic

swap = tmp ← x;
 x ← y;
 y ← tmp

$\{ \lambda(h, v). v(x) = a \wedge v(y) = b \}$

swap

$\{ \lambda(h, v). v(x) = b \wedge v(y) = a \}$



Focussing on valuation only

- $v_1 = v_0 [x \mapsto a] [y \mapsto b]$
- $v_2 = v_1 [tmp \mapsto a] = v_0 [x \mapsto a] [y \mapsto b] [tmp \mapsto a]$
- $v_3 = v_2 [x \mapsto b] = v_0 [y \mapsto b] [tmp \mapsto a] [x \mapsto b]$
- $v = v_3 [y \mapsto a] = v_0 [tmp \mapsto a] [x \mapsto b] [y \mapsto a]$

//

$\lambda(h, v). v(x) = b \wedge v(y) = a \wedge v(tmp) = a$

$\lambda(h, v) \cdot v(x) = b \wedge v(y) = a$

→ $\lambda(h, v) \cdot v(x) = b \wedge v(y) = a$ (* original post condition *)

↳ necessity for rule of consequence.