# Lambda Calculus: Syntax CS3100 Fall 2019 

## Review

## Last time

- Higher Order Functions


## Today

- Lambda Calculus: Basis of FP!
- Origin, Syntax, substitution, alpha equivalence


## Computability

## In 1930s

- What does it mean for the function $f: \mathbb{N} \rightarrow \mathbb{N}$ to be computable?
- Informal definition: A function is computable if using pencil-and-paper you can compute $f(n)$ for any $n$.
- Three different researchers attempted to formalise computability.


## Alan Turning



- Defined an idealised computer -- The Turing Machine (1935)
- A function is computable if and only if it can be computed by a turning machine
- A programming language is turing complete if:
- It can map every turing machine to a program.
- A program can be written to emulate a turing machine.
- It is a superset of a known turning complete language.


## Alonzo Church



- Developed the $\boldsymbol{\lambda}$-calculus as a formal system for mathematical logic (1929-1932).
- Postulated that a function is computable (in the intuitive sense) if and only if it can be written as a lambda term (1935).
- Church was Turing's PhD advisor!
- Turing showed that the systems defined by Church and his system were equivalent.
- Church-Turing Thesis


## Kurt Gödel



- Defined the class of general recursive functions as the smallest set of functions containing
- all the constant functions
- the successor function and
- closed under certain operations (such as compositions and recursion).
- He postulated that a function is computable (in the intuitive sense) if and only if it is general recursive.


## Impact of Church-Turing thesis

- The "Church-Turing Thesis" is by itself is one of the most important ideas on computer science
- The impact of Church and Turing's models goes far beyond the thesis itself.


## Impact of Church-Turing thesis

- Oddly, however, the impact of each has been in almost completely separate communities
- Turing Machines $\Rightarrow$ Algorithms \& Complexity
- Lambda Calculus $\Rightarrow$ Programming Languages
- Not accidental
- Turing machines are quite low level $\Rightarrow$ well suited for measuring resources (efficiency).
- Lambda Calculus is quite high level $\Rightarrow$ well suited for abstraction and composition (structure).


## Programming Language Expressiveness

- So what language features are needed to express all computable functions?
- What's the minimal language that is Turing Complete?
- Observe that many features that we have seen in this class were syntactic sugar
- Multi-argument functions - simulate using partial application
- For loop, while loop - simulate using recursive functions
- Mutable heaps - simulate using functional maps and pass around.


## Functional Heap

```
In [1]:
type ('k,'v) heap = 'k -> 'v option
let empty_heap : ('k,'v) heap = fun k -> None
let set (h : ('k,'v) heap) (x : 'k) (v : 'v) : ('k,'v) heap =
    fun k -> if k = x then Some v else h k
let get (h : ('k,'v) heap) (x : 'k) : 'v option = h x
Findlib has been successfully loaded. Additional directive
S:
    #require "package";; to load a package
    #list;; to list the available packages
    #camlp4o;; to load camlp4 (standard synta
x)
    #camlp4r;; to load camlp4 (revised syntax)
    #predicates "p,q,...";; to set these predicates
    Topfind.reset();; to force that packages will be
reloaded
    #thread;; to enable threads
```

Out[1]:
type ('k, 'v) heap = 'k -> 'v option
Out[1]:
val empty_heap : ('k, 'v) heap $=$ <fun>
Out[1]:
val set : ('k, 'v) heap -> 'k -> 'v -> ('k, 'v) heap = <fun
>
Out[1]:
val get : ('k, 'v) heap -> 'k -> 'v option = <fun>

## Functional Heap

## In [2]:

```
let _ =
    let h = set empty_heap "a" 0 in
    let h = set h "b" 1 in
    (get h "a", get h "b", get h "c")
```

Out[2]:

- : int option * int option * int option $=($ Some 0, Some 1,
None)
- You can imagine passing around the heap as an implicit extra argument to every function.
- The issue of storing values of different types, default values, etc. can be orthogonally addressed.


## All you need is Love Functions.

## Lambda Calculus : Syntax

$e \quad::=x \quad$ (Variable)
| $\lambda x . e$ (Abstraction)
| $e e$ (Application)

- This grammar describes ASTs; not for parsing (ambiguous!)
- Lambda expressions also known as lambda terms
- $\lambda x . e$ is like fun $\mathrm{x} \rightarrow \mathrm{e}$


## That's it! Nothing but higher order functions

## Why Study Lambda Calculus?

- It is a "core" language
- Very small but still Turing complete
- But with it can explore general ideas
- Language features, semantics, proof systems, algorithms, ...
- Plus, higher-order, anonymous functions (aka lambdas) are now very popular!
- C++ (C++11), PHP (PHP 5.3.0), C\# (C\# v2.0), Delphi (since 2009), Objective C, Java 8, Swift, Python, Ruby (Procs), ...
- and functional languages like OCaml, Haskell, F\#, ...


## Three Conventions

1. Scope of $\lambda$ extends as far right as possible

- Subject to scope delimited by parentheses
- $\lambda x . \lambda y . x y$ is the same as $\lambda x$. $(\lambda y .(x y))$

2. Function Application is left-associative

- $x y z$ is ( $x y$ ) $z$
- Same rule as OCaml

3. As a convenience, we use the following syntactic sugar for local declarations

- let $\mathrm{x}=\mathrm{e} 1$ in e2 is short for $(\lambda x . e 2) e 1$.


## Lambda calculus interpreter in OCaml

- In Assignment 2, you will be implementing a lambda calculus interpreter in OCaml.
- What is the Abstract Syntax Tree (AST)?

```
type expr =
    | Var of string
    | Lam of string * expr
    | App of expr * expr
```


## Lambda expressions in OCaml

- $y$ is Var " y "
- $\lambda x . x$ is Lam ("x", Var "x")
- $\lambda x . \lambda y . x y$ is Lam ("x",(Lam("y",App (Var "x", Var "y"))))
- $(\lambda x . \lambda y \cdot x y) \lambda x . x x$ is

App
(Lam ("x", Lam ("y",App (Var "x", Var "y"))), Lam ("x", App (Var "x", Var "x")))

In [3]:

```
#use "init.ml";;
val parse : string -> Syntax.expr = <fun>
val free_variables : string -> Eval.SS.elt list = <fun>
val substitute : string -> string -> string -> string = <fu
n>
In [4]:
parse "y";;
parse "\\x.x";;
parse "\\x.\\y.x y";;
parse "(\\x.\\y.x y) \\x. x x";;
Out[4]:
- : Syntax.expr = Var "y"
Out[4]:
- : Syntax.expr = Lam ("x", Var "x")
Out[4]:
- : Syntax.expr = Lam ("x", Lam ("y", App (Var "x", Var
"y")))
Out[4]:
- : Syntax.expr =
App (Lam ("x", Lam ("y", App (Var "x", Var "y"))),
    Lam ("x", App (Var "x", Var "x")))
```


## Quiz 1

$\lambda x .(y z)$ and $\lambda x, y z$ are equivalent.

1. True
2. False

## Quiz 1

$\lambda x .(y z)$ and $\lambda x, y z$ are equivalent.

1. True $\nabla$
2. False

## Quiz 2

What is this term's AST? $\lambda x . x x$

1. App (Lam ("x", Var "x"), Var "x")
2. Lam (Var "x", Var "x", Var "x")
3. Lam ("x", App (Var "x", Var "x"))
4. App (Lam ("x", App ("x", "x")))

## Quiz 2

What is this term's AST? $\lambda x . x x$

1. App (Lam ("x", Var "x"), Var "x")
2. Lam (Var "x", Var "x", Var "x")
3. Lam ("x", App (Var "x", Var "x")) V
4. App (Lam ("x", App ("x", "x")))

## Quiz 3

This term is equivalent to which of the following?
$\lambda x . x a b$

1. $(\lambda x . x)(a b)$
2. $(((\lambda x . x) a) b)$
3. $\lambda x .(x(a b))$
4. $(\lambda x .((x a) b))$

## Quiz 3

This term is equivalent to which of the following?
$\lambda x . x a b$

1. $(\lambda x . x)(a b)$
2. $(((\lambda x . x) a) b)$
3. $\lambda x$. $(x(a b))$
4. $(\lambda x .((x a) b)) \nabla$

## Free Variables

In

```
\lambdax. x y
```

- The first x is the binder.
- The second x is a bound variable.
- The y is a free variable.


## Free Variables

Let $F V(t)$ denote the free variables in a term $t$.
We can define $F V(t)$ inductively over the definition of terms as follows:

$$
\begin{aligned}
F V(x) & =\{x\} \\
F V\left(\lambda x . t_{1}\right) & =F V\left(t_{1}\right) \backslash\{x\} \\
F V\left(t_{1} t_{2}\right) & =F V\left(t_{1}\right) \cup F V\left(t_{2}\right)
\end{aligned}
$$

If $F V(t)=\varnothing$ then we say that $t$ is a closed term.

## Quiz 4

What are the free variables in the following?

1. $\lambda x \cdot x(\lambda y . y)$
2. $x y z$
3. $\lambda x .(\lambda y . y) x y$
4. $\lambda x \cdot(\lambda y \cdot x) y$

## Quiz 4

What are the free variables in the following?

| 1. $\lambda x \cdot x(\lambda y \cdot y)$ | $\}$ |
| :--- | :--- |
| 2. $x y z$ | $\{x, y, z\}$ |
| 3. $\lambda x \cdot(\lambda y \cdot y) x y$ | $\{y\}$ |
| 4. $\lambda x \cdot(\lambda y \cdot x) y$ | $\{y\}$ |

In [5]:

```
free_variables "\\x.x (\\y. y)";;
free_variables "x y z";;
free_variables "\\x.(\\y. y) x y";;
free_variables "\\x.(\\y.x) y";;
```

Out[5]:

- : Eval.SS.elt list = []

Out[5]:

- : Eval.SS.elt list = ["x"; "y"; "z"]

Out[5]:

- : Eval.SS.elt list = ["y"]

Out[5]:

- : Eval.SS.elt list = ["y"]


## $\alpha$-equivalence

Lambda calculus uses static scoping (just like OCaml)

$$
\lambda x \cdot x(\lambda x, x)
$$

This is equivalent to:

$$
\lambda x \cdot x(\lambda y . y)
$$

- Renaming bound variables consistently preserves meaning
- This is called as $\alpha$-renaming or $\alpha$-conversion.
- If a term $t_{1}$ is obtained by $\alpha$-renaming another term $t_{2}$ then $t_{1}$ and $t_{2}$ are said to be $\alpha$ equivalent.


## Quiz 5

Which of the following equivalences hold?

1. $\lambda x \cdot x(\lambda y, y) y={ }_{\alpha} \lambda y \cdot y(\lambda x . x) x$
2. $\lambda x \cdot x(\lambda y . y) y={ }_{\alpha} \lambda y . y(\lambda x . x) y$
3. $(\lambda x . x(\lambda y, y) y)={ }_{\alpha} \lambda w . w(\lambda w . w) y$

## Quiz 5

Which of the following equivalences hold?

1. $\lambda x \cdot x(\lambda y . y) y={ }_{\alpha} \lambda y . y(\lambda x . x) x \mathbf{X}$
2. $\lambda x \cdot x(\lambda y . y) y={ }_{\alpha} \lambda y \cdot y(\lambda x . x) y \times$
3. $\lambda x . x(\lambda y . y) y={ }_{\alpha} \lambda w . w(\lambda w . w) y \nabla$

## Substitution

- In order to formally define $\alpha$-equivalence, we need to define substitutions.
- Substitution replaces free occurrences of a variable $x$ with a lambda term $N$ in some other term $M$.
- We write it as $M[N / x]$. (read " N for x in M ").

For example,

$$
(\lambda x . x y)[(\lambda z . z) / y]=\lambda x \cdot x(\lambda z . z)
$$

Substitution is quite subtle. So we will start with our intuitions and see how things break and finally work up to the correct example.

## Substitution: Take 1

$$
\begin{aligned}
x[s / x] & =s & \\
y[s / x] & =y & \text { if } x \neq y \\
\left(\lambda y \cdot t_{1}\right)[s / x] & =\lambda y \cdot t_{1}[s / x] & \\
\left(t_{1} t_{2}\right)[s / x] & =\left(t_{1}[s / x]\right)\left(t_{2}[s / x]\right) &
\end{aligned}
$$

This definition works for most examples. For example,

## Substitution: Take 1

$$
\begin{aligned}
x[s / x] & =s & \\
y[s / x] & =y & \text { if } x \neq y \\
\left(\lambda y \cdot t_{1}\right)[s / x] & =\lambda y \cdot t_{1}[s / x] & \\
\left(t_{1} t_{2}\right)[s / x] & =\left(t_{1}[s / x]\right)\left(t_{2}[s / x]\right) &
\end{aligned}
$$

However, it fails if the substitution is on the bound variable:

$$
(\lambda x \cdot x)[y / x]=\lambda x . y
$$

The identity function has become a constant function!

## Substitution: Take 2

$$
\begin{array}{rlrl}
x[s / x] & =s & \\
y[s / x] & =y & & \text { if } x \neq y \\
\left(\lambda x . t_{1}\right)[s / x] & =\lambda x \cdot t_{1} & & \\
\left(\lambda y \cdot t_{1}\right)[s / x] & =\lambda y \cdot t_{1}[s / x] & \text { if } x \neq y \\
\left(t_{1} t_{2}\right)[s / x] & =\left(t_{1}[s / x]\right)\left(t_{2}[s / x]\right) &
\end{array}
$$

However, this is not quite right. For example,

$$
(\lambda x \cdot y)[x / y]=\lambda x \cdot x
$$

- The constant function has become a identity function.
- The problem here is that the free $x$ gets captured by the binder $x$.


## Substitution: Take 3

Capture-avoiding substitution

$$
\begin{aligned}
x[s / x] & =s & & \\
y[s / x] & =y & & \text { if } x \neq y \\
\left(\lambda x \cdot t_{1}\right)[s / x] & =\lambda x \cdot t_{1} & & \\
\left(\lambda y \cdot t_{1}\right)[s / x] & =\lambda y \cdot t_{1}[s / x] & & \text { if } x \neq y \text { and } y \notin F V(s) \\
\left(t_{1} t_{2}\right)[s / x] & =\left(t_{1}[s / x]\right)\left(t_{2}[s / x]\right) & &
\end{aligned}
$$

- Unfortunately, this made substitution a partial function
- There is no valid rule for $(\lambda x, y)[x / y]$


## Substitution: Take 4

Capture-avoiding substitution + totality

$$
\begin{aligned}
x[s / x] & =s & & \\
y[s / x] & =y & & \text { if } x \neq y \\
\left(\lambda x \cdot t_{1}\right)[s / x] & =\lambda x \cdot t_{1} & & \\
\left(\lambda y \cdot t_{1}\right)[s / x] & =\lambda y \cdot t_{1}[s / x] & & \text { if } x \neq y \text { and } y \notin F V(s) \\
\left(\lambda y \cdot t_{1}\right)[s / x] & =\lambda w \cdot t_{1}[w / y][s / x] & & \text { if } x \neq y \text { and } y \in F V(s) \text { and } w \text { is fresh } \\
\left(t_{1} t_{2}\right)[s / x] & =\left(t_{1}[s / x]\right)\left(t_{2}[s / x]\right) & &
\end{aligned}
$$

- A fresh binder is different from every other binder in use (generativity).
- In the case above,

$$
w \text { is fresh } \equiv w \notin F V\left(t_{1}\right) \cup F V(s) \cup\{x\}
$$

Now our example works out:

$$
(\lambda x \cdot y)[x / y]=\lambda w \cdot x
$$

In [6]:

```
substitute "\\y.x" "x" "\\z.z w"
```

Out [6]:

- : string = " $\lambda \mathrm{y} . \lambda z . \mathrm{z} \mathrm{w}^{\prime \prime}$

In [7]:

```
substitute "\\x.x" "x" "y"
```

Out [7]:

- : string = " $\lambda \mathrm{x} . \mathrm{x}$ "

In [8]:
substitute "<br>x.y" "y" "x"
Out[8]:

- : string = " $\lambda x 0 . x "$


## $\alpha$-equivalence formally

$={ }_{\alpha}$ is an equivalence (reflexive, transitive, symmetric) relation such that:

$$
\begin{gathered}
\frac{M={ }_{\alpha} M^{\prime} N={ }_{\alpha} N^{\prime}}{x={ }_{\alpha} x} \\
\frac{z \notin F V(M) \cup F V(N) \quad M[z / x]={ }_{\alpha} N[z / y]}{\lambda x . M={ }_{\alpha} \lambda y \cdot N}
\end{gathered}
$$

## Convention

From now on,

- Unless stated otherwise, we identify lambda terms up to a-equivalence.
- when we speak of lambda terms being equal, we mean that they are $a$-equivalent

