

Logical Foundations

CS3100 Fall 2019

Review

Previously

- Prolog basics

This lecture

- Logical foundations of prolog
 - First-order logic
 - Syntax, Semantics and properties
 - Definite Clause programs
 - Syntax, semantics, connection to prolog, SLD resolution

First-order logic

Terms and functions:

term := constant | variable | functions
functions := $f(t_1, t_2, \dots, t_n) | g(t_1, t_2, \dots, t_n)$
where f and g are function symbols.
where t_1, t_2, \dots are terms.

Natural numbers

Consider the terms for encoding natural numbers \mathbb{N} .

- **Constant:** Let z be 0.
- **Functions:** Given the natural numbers x and y , let the function
 - $s(x)$ represent the successor of x
 - $mul(x, y)$ represent the product of x and y .

- $\text{square}(x)$ represent the square of x .

First-order logic

$t \in \text{term} \quad := \quad \text{constant} \mid \text{variable} \mid \text{functions}$

$f, g \in \text{formulas} \quad := \quad p(t_1, \dots, t_n) \quad \text{where } p \text{ is the predicate symbol}$
 $\mid \quad \neg f \mid f \wedge g \mid f \vee g \mid f \rightarrow g \mid f \leftrightarrow g$
 $\mid \quad \forall X. f \mid \exists X. f \quad \text{where } X \text{ is a variable}$

Predicates on natural numbers

- $\text{even}(x)$ - the natural number x is even.
- $\text{odd}(x)$ - the natural number x is odd.
- $\text{prime}(x)$ - the natural number x is prime.
- $\text{divides}(x, y)$ - the natural number x divides y .
- $\text{le}(x, y)$ - the natural number x is less than or equal to y
- $\text{gt}(x, y)$ - the natural number x is greater than y .

Precedence

From strongest to weakest

1. \neg
2. \vee
3. \wedge
4. $\rightarrow, \leftrightarrow$
5. \forall, \exists

Precedence

Hence,

$$((\neg b) \wedge c) \rightarrow a)$$

can be simplified to

$$\neg b \wedge c \rightarrow a$$

Some statements on natural numbers

- Every natural number is even or odd, but not both.
- A natural number is even if and only if it is divisible by two.
- If some natural number, x , is even, then so is x^2 .

Some statements on natural numbers

- Every natural number is even or odd, but not both.
 - $\forall x. ((\text{even}(x) \vee \text{odd}(x)) \wedge \neg(\text{even}(x) \wedge \text{odd}(x)))$
- A natural number is even if and only if it is divisible by two.
 - $\forall x. \text{even}(x) \leftrightarrow \text{divides}(2, x)$
- If some natural number, x , is even, then so is x^2 .
 - $\forall x. \text{even}(x) \rightarrow \text{even}(\text{square}(x))$

Some statements on natural numbers

- A natural number x is even if and only if $x + 1$ is odd.
- Any prime number that is greater than 2 is odd.
- For any three natural numbers x , y , and z , if x divides y and y divides z , then x divides z .

Some statements on natural numbers

- A natural number x is even if and only if $x + 1$ is odd.
 - $\forall x. \text{even}(x) \leftrightarrow \text{odd}(s(x))$
- Any prime number that is greater than 2 is odd.
 - $\forall x. \text{prime}(x) \wedge \text{gt}(x, s(s(z))) \rightarrow \text{odd}(x)$
- For any three natural numbers x , y , and z , if x divides y and y divides z , then x divides z .
 - $\forall x, y, z. \text{divides}(x, y) \wedge \text{divides}(y, z) \rightarrow \text{divides}(x, z)$

Some statements on natural numbers

- There exists an odd composite number (recall, composite number is greater than 1 and not prime).
- Every natural number greater than one has a prime divisor.

Some statements on natural numbers.

- There exists an odd composite (not prime) number.
 - $\exists x. \text{odd}(x) \wedge \text{composite}(x)$
- Every natural number greater than one has a prime divisor.
 - $\forall x. \text{gt}(x, s(z)) \rightarrow (\exists p. \text{prime}(p) \wedge \text{divides}(p, x))$

Logical Equivalences

$$\begin{aligned}\neg\neg f &\equiv f \\ f \rightarrow g &\equiv \neg f \vee g \\ f \leftrightarrow g &\equiv (f \rightarrow g) \wedge (g \rightarrow f) \\ \neg(f \vee g) &\equiv \neg f \wedge \neg g \\ \neg(f \wedge g) &\equiv \neg f \vee \neg g \\ \neg\forall x. f(x) &\equiv \exists x. \neg f(x) \\ \neg\exists x. f(x) &\equiv \forall x. \neg f(x)\end{aligned}$$

Logical Equivalences

$$\begin{aligned}\forall x. (f(x) \wedge g(x)) &\equiv (\forall x. f(x)) \wedge (\forall x. g(x)) \\ \forall x. (f(x) \vee g(x)) &\not\equiv (\forall x. f(x)) \vee (\forall x. g(x))\end{aligned}$$

Pick f as *even* and g as *odd*.

$$\begin{aligned}\exists x. (f(x) \vee g(x)) &\equiv (\exists x. f(x)) \vee (\exists x. g(x)) \\ \exists x. (f(x) \wedge g(x)) &\not\equiv (\exists x. f(x)) \wedge (\exists x. g(x))\end{aligned}$$

Pick f as *even* and g as *odd*.

Inference rules

$$\begin{array}{cc}\frac{f \quad f \rightarrow g}{g} \quad (\rightarrow E) & \frac{\forall x. f(x)}{f(t)} \quad (\forall E) \\ \frac{f(t)}{\exists x. f(x)} \quad (\exists I) & \frac{f \quad g}{f \wedge g} \quad (\wedge I)\end{array}$$

Interpretation

- What we have seen so far is a syntactic study of first-order logic.
 - Semantics = meaning of first-order logic formulas.
- Given an alphabet A from which terms are drawn from and a domain D , an **interpretation** maps:
 - each constant $c \in A$ to an element in D
 - each n -ary function $f \in A$ to a function $D^n \rightarrow D$
 - each n -ary predicate $p \in A$ to a relation $D_1 \times \dots \times D_n$

Interpretation

For our running example, choose the domain of natural numbers \mathbb{N} with

- The constant z maps to 0 .
- The function $s(x)$ maps to the function $s(x) = x + 1$
- The predicate le maps to the relation \leq

Models

- A **model** for a set of first-order logic formulas is equivalent to the assignment to truth variables in predicate logic.
- A interpretation M for a set of first-order logic formulas P is a model for P iff every formula of P is true in M .
- If M is a model for f , we write $M \models f$, which is read as "models" or "satisfies".

Models

Take $f = \forall y. le(z, y)$. The following are models for f

- Domain \mathbb{N} , z maps to 0 , $s(x)$ maps to $s(x) = x + 1$ and le maps to \leq .
- Domain \mathbb{N} , z maps to 0 , $s(x)$ maps to $s(x) = x + 2$ and le maps to \leq .
- Domain \mathbb{N} , z maps to 0 , $s(x)$ maps to $s(x) = x$ and le maps to \leq .

whereas the following aren't:

- The integer domain \mathbb{Z} , ...
- Domain \mathbb{N} , z maps to 0 , $s(x)$ maps to $s(x) = x + 1$ and le maps to \geq

Quiz

Which of these interpretations are models of $f = \forall y. le(z, y)$?

1. Domain \mathbb{N} , z maps to 1, $s(x)$ maps to $s(x) = x + 1$ and le maps to \leq .
2. Domain \mathbb{N} , z maps to 1, $s(x)$ maps to $s(x) = x * 2$ and le maps to \leq .
3. Domain \mathbb{N} , z maps to 0, $s(x)$ maps to $s(x) = x + 1$ and le maps to $<$.
4. Domain is the domain of sets, z maps to \emptyset , $s(x)$ maps to $s(x) = \{x\}$ and $le(x, y) = x \subseteq y \vee \exists e \in y. le(x, e)$.

Quiz

Which of these interpretations are models of $f = \forall y. le(z, y)$?

1. Domain \mathbb{N} , z maps to 1, $s(x)$ maps to $s(x) = x + 1$ and le maps to \leq . **yes**
2. Domain \mathbb{N} , z maps to 1, $s(x)$ maps to $s(x) = x * 2$ and le maps to \leq . **yes**
3. Domain \mathbb{N} , z maps to 0, $s(x)$ maps to $s(x) = x + 1$ and le maps to $<$. **no**
4. Domain is the domain of sets, z maps to \emptyset , $s(x)$ maps to $s(x) = \{x\}$ and $le(x, y) = x \subseteq y \vee \exists e \in y. le(x, e)$. **yes**

Models

- A set of formulas P is said to be **satisfiable** if there is a model M for P .
- Some formulas do not have models. Easiest one is $f \wedge \neg f$
 - Such (set of) formulas are said to be **unsatisfiable**.

Logical consequence & validity

Given a set of formulas P , a formula f is said to be a logical consequence of P iff for every model M of P , $M \models f$.

How can you prove this?

- Show that $\neg f$ is false in every model M of P .
 - Equivalent to, $P \cup \neg f$ is **unsatisfiable**.

A formula f is said to be **valid**, if it is true in every model (written as $\models f$).

Theorem: It is undecidable whether a given first-order logic formula f is **valid**.

Restricting the language

- Clearly, the full first-order logic is not a practical model for computation as it is undecidable.
 - How can we do better?
- Restrict the language such that the language is **semi-decidable**.
- A language L is said to be **decidable** if there exists a turing machine that
 - accepts every string in L and
 - rejects every string not in L
- A language L is said to be **semi-decidable** if there exists a turing machine that
 - accepts every string in L and
 - for every string not in L , rejects it or loops forever.

Definite logic programs

- Definite clauses are such a restriction on first-order logic that is semi-decidable.
- Prolog is basically programming with definite clauses.
- In order to define definite clauses formally, we need some auxiliary definitions.

Definite clauses

- An **atomic formula** is a formula without connectives.
 - $\text{even}(x)$ and $\text{prime}(x)$
 - but not $\neg\text{even}(x)$, $\text{even}(x) \vee \text{prime}(y)$
- A **clause** is a first-order logic formula of the form $\forall(L_1 \vee \dots \vee L_n)$, where every L_i is an atomic formula (a positive literal) or the negation of an atomic formula (a negative literal).
- A **definite clause** is a clause with exactly one positive literal.
 - $\forall(A_0 \vee \neg A_1 \dots \vee \neg A_n)$
 - Usually written down as, $A_0 \leftarrow A_1 \wedge \dots \wedge A_n$, for $n \geq 0$.
 - or more simply, $A_0 \leftarrow A_1, \dots, A_n$, for $n \geq 0$.
- A **definite program** is a finite set of definite clauses.

Definite Clauses and Prolog

- Prolog facts are definite clauses with no negative literals.
 - The prolog fact $\text{even}(z)$ is equivalent to
 - the definite clause $\forall z. \text{even}(z) \leftarrow \top$, where \top stands for true.
- Prolog rules are definite clauses.
 - The prolog rule $\text{ancestor}(X, Y) :- \text{parent}(X, Z), \text{ancestor}(Z, Y)$ is equivalent to
 - the definite clause $\forall x, y, z. \text{ancestor}(x, y) \leftarrow \text{parent}(x, z) \wedge \text{ancestor}(z, y)$

- equivalent to, $\forall x, y. \text{ancestor}(x, y) \leftarrow \exists z. \text{parent}(x, z) \wedge \text{ancestor}(z, y)$

Consistency of Definite Clause Programs

- Every definite clause program has a model!
- Proof
 - there is no way to encode negative information in definite clause programs.
 - Hence, there is no way to construct an inconsistent system (such as $f \wedge \neg f$).
 - Therefore, every definite clause program has a model.

Models for Logic Programs

- Every definite clause program has a model
 - How do we compute this model?
 - Why? In order to provide a semantics for logic program.

More Definitions! :-)

Herbrand Universe

- Given a logic program P , the Herbrand universe of the logic program $U(P)$ is the set of all ground terms that can be formed from the constants and function symbols in P .
- For our encoding of natural numbers, with the constant z and the function $s(x)$, the Herbrand universe is $\{z, s(z), s(s(z)), \dots\}$.
- If there are no function symbols, the Herbrand universe is finite.
- If there are no constants, add an arbitrary constant to form the Herbrand base.

Herbrand Base

- The Herbrand base, denoted by $B(P)$ is the set of all ground goals that can be formed from the predicates in P and the terms of the Herbrand universe.
- For our encoding of natural numbers, let $\text{even}(x)$ be the only predicate.
 - Then, $B(P) = \{\text{even}(z), \text{even}(s(z)), \dots\}$.
- Herbrand base is infinite if Herbrand universe is.

Herbrand Interpretation and Herbrand models

- Interpretation of a logic program is the subset of the Herbrand base.
 - An interpretation assigns true or false to elements of the Herbrand base.
 - A goal is true if it belongs to the interpretation.
- A model M of a logic program is an interpretation such that for all ground instantiations of the form $A \leftarrow B_1, B_2, \dots, B_n$, if B_1 to B_n belongs to M , then A belongs to M .

Herbrand Interpretation and Herbrand models

Let the logic program be

```
even(z).  
even(s(s(X)) :- even(X).
```

A Herbrand model of this program includes $\{\text{even}\{z\}, \text{even}\{s(z)\}, \dots\}$.

Least Herbrand Model

- But the Herbrand model may also include elements from $S = \{\text{evens}(z), \text{evens}(s(s(z))), \dots\}$.
 - There are an infinite number of Herbrand models if the Herbrand base is infinite.
- Hence, we define a least Herbrand model, which is the intersection of every Herbrand model.
 - Least Herbrand Model does not include elements from S .
- Least Herbrand Model **precisely** defines the declarative meaning of the logic program.
 - Every logic program has a least Herbrand model.

Quiz

Given a language S with constants `robb`, `rickard` and `ned`, predicates `father/2` and `ancestor/2`, and facts `father(rickard, ned)` and `father(ned, robb)`, and rules `ancestor(X, Y) :- father(X, Y)` and `ancestor(X, Y) :- father(X, Z), ancestor(Z, Y)` which of these statements are true?

1. Herbrand Universe $U(S)$ is infinite.
2. Herbrand Base $B(S)$ is finite.
3. `father(ancestor(robb))` $\in B(S)$.
4. `father(ned, ned)` $\in M$, where M is a Herbrand model of the program.
5. `father(ned, ned)` $\in M$, where M is the least Herbrand model of the program.

Quiz

Given a language S with constants `robb`, `rickard` and `ned`, predicates `father/2` and `ancestor/2`, and facts `father(rickard, ned)` and `father(ned, robb)`, and rules `ancestor(X, Y) :- father(X, Y)` and `ancestor(X, Y) :- father(X, Z), ancestor(Z, Y)` which of these statements are true?

1. Herbrand Universe $U(S)$ is infinite. **false**
2. Herbrand Base $B(S)$ is finite. **true**
3. `father(ancestor(robb))` $\in B(S)$. **false**
4. `father(ned, ned)` $\in M$, where M is a Herbrand model of the program. **true**
5. `father(ned, ned)` $\in M$, where M is the least Herbrand model of the program. **false**

Answering Prolog Queries

- Least Herbrand Model is only used to discuss semantics
 - Not used for computation by Prolog.
- How does prolog compute the answers to queries?

Prolog Queries

- Let us assume that the prolog program P is family tree of House Stark encoded in the previous lecture.
- We would like to answer "is Rickard the ancestor of Robb?"
 - $q = \text{ancestor}(\text{rickard}, \text{robb})$
- We construct a logical statement
 - $\neg \text{ancestor}(\text{rickard}, \text{robb})$
 - which is the **negation** of the original question.

Prolog Queries

- The system attempts to show that $\neg \text{ancestor}(\text{rickard}, \text{robb})$ is false in every model of P .
 - equivalent to showing $P \cup \{\neg \text{ancestor}(\text{rickard}, \text{robb})\}$ is unsatisfiable.
- Then, we can conclude that for every model M of P , $M \models q$.
 - that is, "Rickard is the ancestor of Robb".

SLD Resolution

- The whole point of restricting the first-order logic language to definite clauses is to have a better decision procedure.
- There is a **semi-decidable** decision procedure for definite clauses called **SLD resolution**.
 - SLD = Selective Linear Resolution with Definite Clauses.
 - given an unsatisfiable set of formulae it is guaranteed to derive false
 - however given a satisfiable set, it may never terminate.

SLD Resolution example

```
father(rickard, ned).
father(rickard, brandon).
father(rickard, lyanna).
father(ned, robb).
father(ned, sansa).
father(ned, arya).
parent(X, Y) :- father(X, Y).
ancestor(X, Y) :- parent(X, Y).
ancestor(X, Y) :- parent(X, Z), ancestor(Z, Y).
?- ancestor(rickard, robb).
```

SLD Resolution example

- The logical version goal is $\neg \text{ancestor}(\text{rickard}, \text{robb})$.
- The system attempts to disprove this by **finding a counter-example**.
 - How can I derive `ancestor(rickard, robb)` ?
- I can see a rule `ancestor(X, Y) :- parent(X, Y)` which allows me to derive `ancestor(X, Y)`.
 - the logical equivalent is, $\forall x, y. (\text{ancestor}(x, y) \leftarrow \text{parent}(x, y))$.
- **Deduce:**
 - Apply ($\forall E$) rule for x and y and pick $x = \text{rickard}$ and $y = \text{robb}$.
 - Apply ($\rightarrow E$) rule on the result to get a new goal `parent(rickard, robb)`.
- The original goal to derive `ancestor(rickard, robb)` has been replaced by the goal to derive `parent(rickard, robb)`.

SLD Resolution example

- How can you derive `parent(rickard, robb)` ?

- Observe the rule $\text{parent}(X,Y) :- \text{father}(X,Y)$
 - logical equivalent is $\forall x, y. \text{parent}(x, y) \leftarrow \text{father}(x, y)$.
- **Deduce:** Apply rules ($\forall E$) and ($\rightarrow E$).
- New goal: $\text{father}(\text{rickard}, \text{robb})$.
- No fact matches this goal!
 - **Backtrack!**

SLD Resolution example

- How can I derive $\text{ancestor}(\text{rickard}, \text{robb})$?
- Observe the rule $\text{ancestor}(X,Y) :- \text{parent}(X,Z), \text{ancestor}(Z,Y)$
 - logical equivalent is $\forall x, y. \text{ancestor}(x, y) \leftarrow \exists z. \text{parent}(x, z) \wedge \text{ancestor}(z, y)$
- **Deduce:** Apply rules ($\forall E$), ($\rightarrow E$), ($\exists I$), ($\wedge I$) in that order.
- We get two new goals, $\text{parent}(\text{rickard}, Z)$ and $\text{ancestor}(Z, \text{robb})$ where Z is the same variable introduced by ($\exists I$).

SLD Resolution example

- The goal $\text{parent}(\text{rickard}, Z)$ in turn leads to the goal $\text{father}(\text{rickard}, Z)$.
 - The first rule $\text{father}(\text{rickard}, \text{ned})$ unifies with this goal with $Z = \text{ned}$.
 - Hence, the first goal is proved.
- The other goal is now specialised to $\text{ancestor}(\text{ned}, \text{robb})$.
- The second goal can now be proved as $\text{ancestor}(\text{ned}, \text{robb}) \leftarrow \text{parent}(\text{ned}, \text{robb}) \leftarrow \text{father}(\text{ned}, \text{robb})$.
 - We have a fact $\text{father}(\text{ned}, \text{robb})$. Hence, proved.

SLD Resolution example

- By deriving $q = \text{ancestor}(\text{rickard}, \text{robb})$ from the given program P , we have shown that $P \cup \{\neg q\}$ is unsatisfiable.
- Hence, $\text{ancestor}(\text{rickard}, \text{robb})$ is a logical consequence of the given program P .

Computation is deduction

- When a prolog program computes the result of the query, it is performing logical deduction through SLD resolution.
- In our example,
 - We picked the clauses in the order they appear in the program

- He proved the clauses in the order they appear in the program.
- Did a depth-first search for proof
- Given the conjunction of goals $g1 \wedge g2$, chose to prove $g1$ first.
- SWI-Prolog implementation has the same behaviour
 - Other prolog implementation may choose different strategies BFS instead of DFS, pick last conjunct in a conjunction of goals, etc.

Tracing in SWI-Prolog

```
father(rickard, ned).  
father(rickard, brandon).  
father(rickard, lyanna).  
father(ned, robb).  
father(ned, sansa).  
father(ned, arya).  
parent(X, Y) :- father(X, Y).  
ancestor(X, Y) :- parent(X, Y).  
ancestor(X, Y) :- parent(X, Z), ancestor(Z, Y).  
?- ancestor(rickard, robb).
```

Fin.